

Information Theory and Coding

Basics

Sterling's Approximation

$$n! \approx \sqrt{2\pi n} \left(\frac{n}{e}\right)^n$$

Approx. of Binomial Coeff

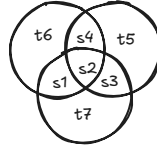
$$\binom{N}{r} \approx 2^{NH_2(r/N)}$$

Probability

Bayes' Law $P(A|B) = \frac{P(B|A)P(A)}{P(B)}$

Product Rule $P(A \cap B) = P(A)P(B|A)$

Hamming Coding



Source Coding Theorem

Statement $\frac{1}{N} H_\delta(X^N) < H(X) + \epsilon$

Typical Sequence

$$T_\delta^{(N)} = \left\{ x^N \in \mathcal{X}^N : \left| -\frac{1}{N} \log_2 P(x^N) - H(X) \right| < \beta \right\}$$

Asymptotic Equipartition Theorem

Probability $2^{-N(H(X)+\delta)} \leq \Pr(x^N) \leq 2^{-N(H(X)-\delta)}$

Count $|T_\delta^{(N)}| \leq 2^{N(H(X)+\delta)}$

Markov Inequality $\Pr(X \geq a) \leq \frac{\mathbb{E}[X]}{a}$

Tschebyshev Inequality $\Pr(|X - \mu| \geq \epsilon) \leq \frac{\sigma^2}{\epsilon^2}$

Symbol Codes

Kraft's Inequality $\sum_{i=1}^I 2^{-l_i} \leq 1$

Expected Length $\bar{L} = \sum_{i=1}^I p_i l_i \geq H(X)$

Equality $l_i = -\log_2 p_i \quad \forall i$

Eg: Huffman Code

Stream Codes

1. Arithmetic codes Compression close to entropy
2. Lempel Ziv Doesn't require a model
3. Burrow's Wheeler Improves Lempel Ziv

Lempel-Ziv

s(n) (Index)	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Bits Needed	1	1	2	2	3	3	3	3	4	4	4	4	4	4	4	4
(Pointer, New Bit)	(.,1)	(0,0)	(01,1)	(10,1)	(100,0)	(101,0)	(110,0)	(111,0)	(1000,1)	(1001,0)	(1010,1)	(1011,0)	(1100,1)	(1101,0)	(1110,1)	(1111,0)
Pointer Binary Addr	0	0	01	10	100	101	110	111	1000	1001	1010	1011	1100	1101	1110	1111

Jensen's Inequality $\phi(\mathbb{E}[X]) \leq \mathbb{E}[\phi(X)]$

Gibb's Inequality $D_{KL}(P \parallel Q) = \sum_x P(x) \log_2 \frac{P(x)}{Q(x)} \geq 0$

Measure of Information

Entropy

$$H(X) = - \sum_{i=1}^n P(A_i) \log_2 P(A_i)$$

Redundancy

$$R_{\text{norm}} = 1 - \frac{H(X)}{H_{\text{max}}}$$

Joint Entropy

$$H(X, Y) = - \sum_{x,y} P(x, y) \log_2 P(x, y)$$

Conditional Entropy

$$H(Y|X) = - \sum_x P(x) \sum_y P(y|x) \log_2 P(y|x)$$

Differential Entropy

$$h(X) = - \int f(x) \log f(x) dx$$

Mutual Information

$$I(X; Y) = \sum_x \sum_y p(x, y) \log \frac{p(x, y)}{p(x)p(y)}$$

$$I(X; Y) = H(X) - H(X|Y) = H(Y) - H(Y|X)$$

Conditional Mutual Information

$$I(X; Y|Z) = \sum_z p(z) \sum_x \sum_y p(x, y|z) \log \frac{p(x, y|z)}{p(x|z)p(y|z)}$$

$$I(X; Y|Z) = H(X|Z) - H(X|Y, Z) = H(Y|Z) - H(Y|X, Z)$$

Chain Rule

$$H(X, Y) = H(X) + H(Y|X) = H(Y) + H(X|Y) = H(X) + H(Y) - H(X, Y)$$

Chain rule

$$I(X; Y, Z) = I(X; Y) + I(X; Z|Y)$$

Decomposing Entropy $H(p_1, p_2, \dots, p_I) = H_b(p_1) + (1 - p_1) H\left(\frac{p_2}{1 - p_1}, \dots, \frac{p_I}{1 - p_1}\right)$

Entropy Gaussian PDF

$$h(X) = \frac{1}{2} \log_2(2\pi e \sigma^2)$$

Some other points

Symmetric Channel

- Each input row in the transition matrix is a rearrangement of the same probabilities.
- All inputs are treated equally.

Shannon Information

1. Ideal codeword length = Information Content
2. Average information content = Entropy

Channel Capacity

1. Entropy is maximised for uniform distribution discrete random variable.

Continuous Distribution

1. Mutual Information is maximised for Gaussian distribution under $E[x^2] \leq \sigma_x^2$

$$h(X) \leq \frac{1}{2} \log(2\pi e \sigma_x^2), \quad \text{equality iff } X \sim \mathcal{N}(\mu, \sigma_x^2)$$

Your own points

Data Processing

If $X \rightarrow Y \rightarrow Z$ is Markov Chain

$$p(z|x, y) = p(z|y)$$

$$\text{then } I(X; Z) \leq I(X; Y)$$

Fano's Inequality

$$H(W|\hat{W}) \leq h_2(P_e) + P_e \log(|W| - 1)$$

Shannon Capacity Theorem

Statement

$$C = \max_{P_X(x)} I(X; Y)$$

Proof

1. Achievability: Typical sets don't collide if $R < I(X; Y)$
2. Converse: Fano + data processing = no rate beyond capacity

BSC $1 - H_2(\epsilon)$

BEC $1 - \epsilon$

Typewriter $\log_2 \frac{|A|}{L}$

$$\text{Rate(BER)} R \approx \frac{C}{1 - H_2(\text{BER})}$$

Message passing

1. Distributed & efficient
2. Sum Product makes marginalisation efficient

Perfect code

1. No free space in between codes
2. Not a good solution as it wastes lots of code words

LDPC

1. Achieves data rates close to capacity
2. Sum product can be used to decode efficiently

